

Complex systems: random high-dimensional landscapes and their geometry

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In these ten minutes:

Who

What

Why

How

Who : researcher at LPTMS

Where I work:

From November 2020: working at the
**Laboratoire de Physique Théorique et
Modèles Statistiques** (LPTMS Orsay)
as a CRCN - Chargé de Recherche de Classe
Normale of CNRS.

we are here!

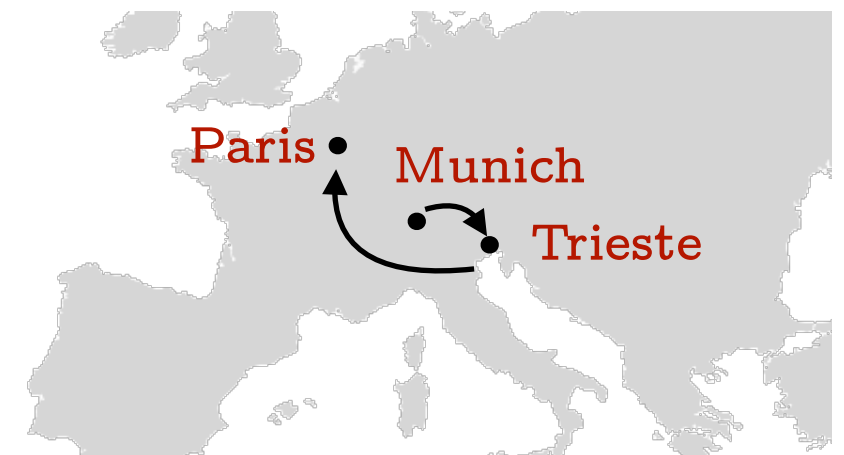


Before getting here:

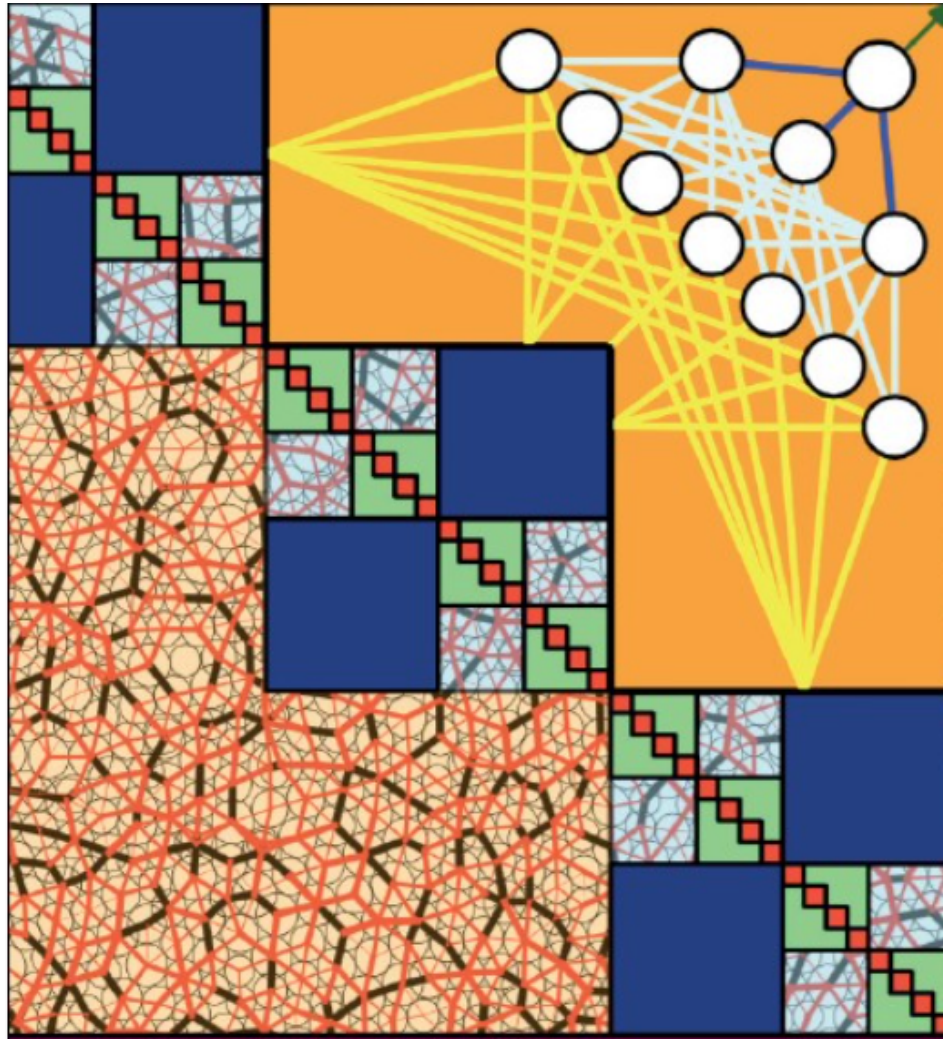
2012: Master in Mathematical Physics
@ LMU-Munich

2016: Ph.D. in Statistical Physics
@ SISSA-Trieste

16-20: Post Doc @ IPhT-Saclay
and ENS Paris



What: disordered and complex systems



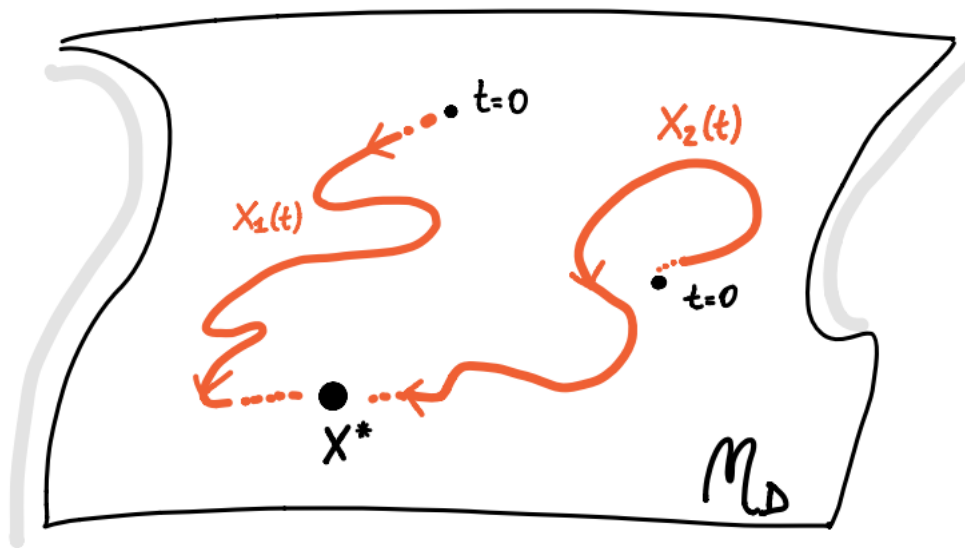
- ➡ Disordered systems
- ➡ Out-of-equilibrium dynamics
- ➡ Quantum localization
- ➡ **High-dimensional landscapes**
- ➡ Glassy systems

Credits Pierfrancesco URBANI
@ IPhT - Institute de Physique Theorique

What: counting attractors in high- D manifolds

Plenty of systems* are intrinsically high- D :
many agents interacting randomly

- Configuration: $\mathbf{x} = (x_1, \dots, x_D) \in \mathcal{M}_D$, $D \gg 1$
- Dynamics: $\partial_t x_i(t) = f_i(\mathbf{x}(t), \hat{a})$, $\hat{a}$ randomness



* Ecosystems (microbiome), neural networks, financial markets, protein assemblies, glasses....

Example of special points are **equilibria $\mathbf{x}^*$** :

$$\partial_t x_i^* = f_i(\mathbf{x}^*, \hat{a}) = 0 \quad \text{for all } i$$

They are local attractors of the dynamics.

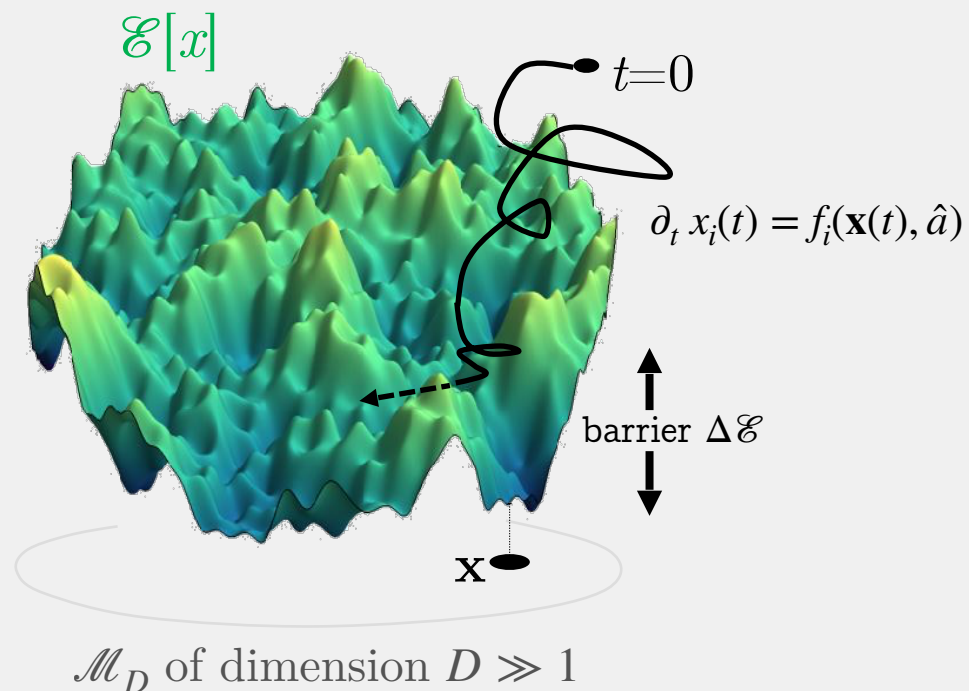
Facts:

- (1) High-dimensionality & random interactions tend to produce “glassiness”: **huge number $\mathcal{N}_D \sim e^D$ of competing equilibria**, different from each others in terms of configurations.
- (2) Dynamics with many attractors can be complex, slow, chaotic, strongly non-equilibrium.

Goal: to understand dynamics quantitatively, **count & classify** all equilibria as a function of their (linear) stability & properties.

Why: Optimizing a non-convex landscape...

Conservative problems: $\dot{x}_i = f_i(\mathbf{x}, \hat{\alpha}) = -\partial_{x_i} \mathcal{E}(\mathbf{x}, \hat{\alpha})$
 is the derivative of **some high- d landscape**.
 Equilibria are stationary points & stability is
 encoded in landscape curvature



- ▶ How many minima, maxima, saddles at given height of landscape $\mathcal{E}$?
- ▶ What saddles connecting pairs of minima (height of barriers separating them)?

Energy landscapes in toy-models in physics

$\mathbf{x}$ conf of particles/spins, $\mathcal{M}_D$ sphere, $\sum_{i=1}^D x_i^2 = D$

$$\mathcal{E}(\mathbf{x}, \hat{\alpha}) = \sum_{p=2}^{\infty} \sum_{i_1, \dots, i_p} a_{i_1, \dots, i_p}^{(p)} x_{i_1} \cdots x_{i_p}, \quad \text{with } a_{i_1, \dots, i_p}^{(p)} \text{ random}$$

“spherical p -spin models”, “random gaussian landscapes”

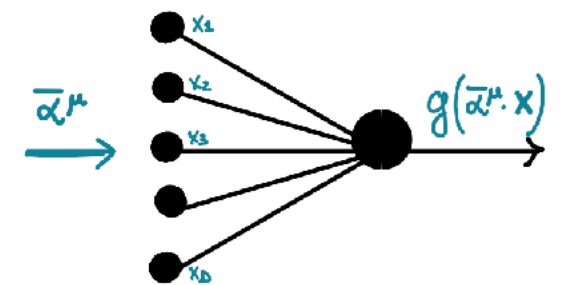
Loss landscapes in supervised learning

$\mathbf{x}$ = “weights”

Training set

$$\{\vec{\alpha}^\mu, y^\mu\}_{\mu=1}^M$$

pairs of data-labels



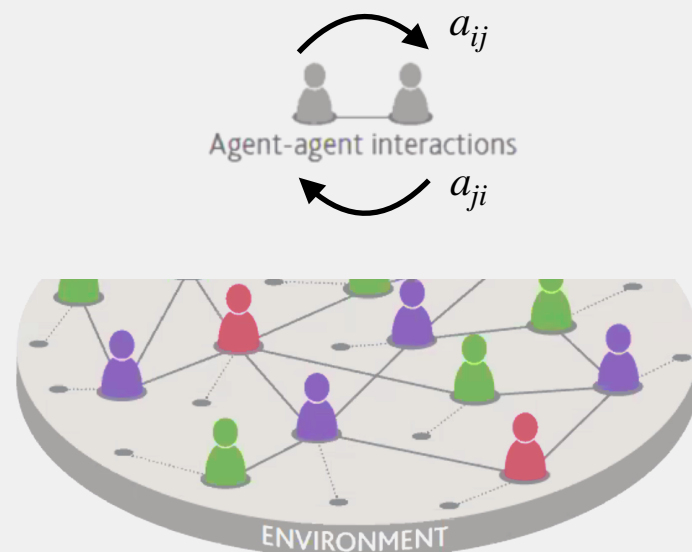
$$\mathcal{E}(\mathbf{x}, \hat{\alpha}) = \frac{1}{M} \sum_{\mu=1}^M [g(\vec{\alpha}^\mu \cdot \mathbf{x}) - y^\mu]^2 \quad \text{empirical loss}$$

Fitness landscapes in evolutionary biology

S. Wright 1932, R. Fisher, JBS Haldane...

... or not!

Non-conservative problems: $f_i(\mathbf{x}, \hat{\alpha})$ is a force not coming from a potential, usually because of **asymmetries in the interactions**.



- How many equilibria of given stability?
- How many with a fixed fraction of components above a certain threshold $x_i > c$?

Interacting species in theoretical ecology

$\mathbf{x}$ species abundance, $\mathcal{M}_D = \mathbb{R}_+^D$

$$f_i(\mathbf{x}, \hat{\alpha}) = x_i \left(\kappa_i - x_i - \sum_j a_{ij} x_j \right), \text{ with } a_{ij} \neq a_{ji}$$

“Generalized Lotka-Volterra equations” from R. May 1972

Interacting neurons in neuroscience

$\mathbf{x}$ neurons local fields, $\mathcal{M}_D = \mathbb{R}^D$

$$f_i(\mathbf{x}, \hat{\alpha}) = -x_i + \sum_j a_{ij} \phi(x_j), \text{ with } \phi \text{ non-linear function}$$

from Sompolinski, Crisanti, Sommers 1988

Interacting firms (or traders, or banks)

Moran, Bouchaud 2019

Sharma, Bouchaud, Tarzia, Zamponi 2020

How: random matrices, replicas and all that

Number $\mathcal{N}_D$ of equilibria $\mathbf{x}^*$ such that $\dot{\mathbf{x}}^* = \mathbf{f}(\mathbf{x}^*, \hat{a}) = 0$ is a RV with scaling: $\mathcal{N}_D \sim e^{D\Sigma + o(D)}$. Goal: compute the “complexity” Σ .

The “**Kac-Rice formula**” for the moments:

$$\mathbb{E}[\mathcal{N}_D^n] = \int_{\mathcal{M}_D^{\otimes n}} \prod_{m=1}^n d\mathbf{x}^{(m)} \mathcal{P}_{\{\mathbf{x}^{(m)}\}} \left(\{\mathbf{f}^{(m)} = \mathbf{0}\} \right) \mathbb{E}_{\{\mathbf{x}^{(m)}\}} \left[\prod_{m=1}^n \left| \det \left(\frac{\partial f_i(\mathbf{x}^{(m)}, \hat{a})}{\partial x_j^{(m)}} \right) \right| \mathbb{1}_{\{\mathbf{f}^{(m)} = \mathbf{0}\}} \right]$$

Distribution of random vectors

Coupled random matrices

A key feature of disordered systems: the distribution of $\mathcal{N}_D$ is **very broad**.

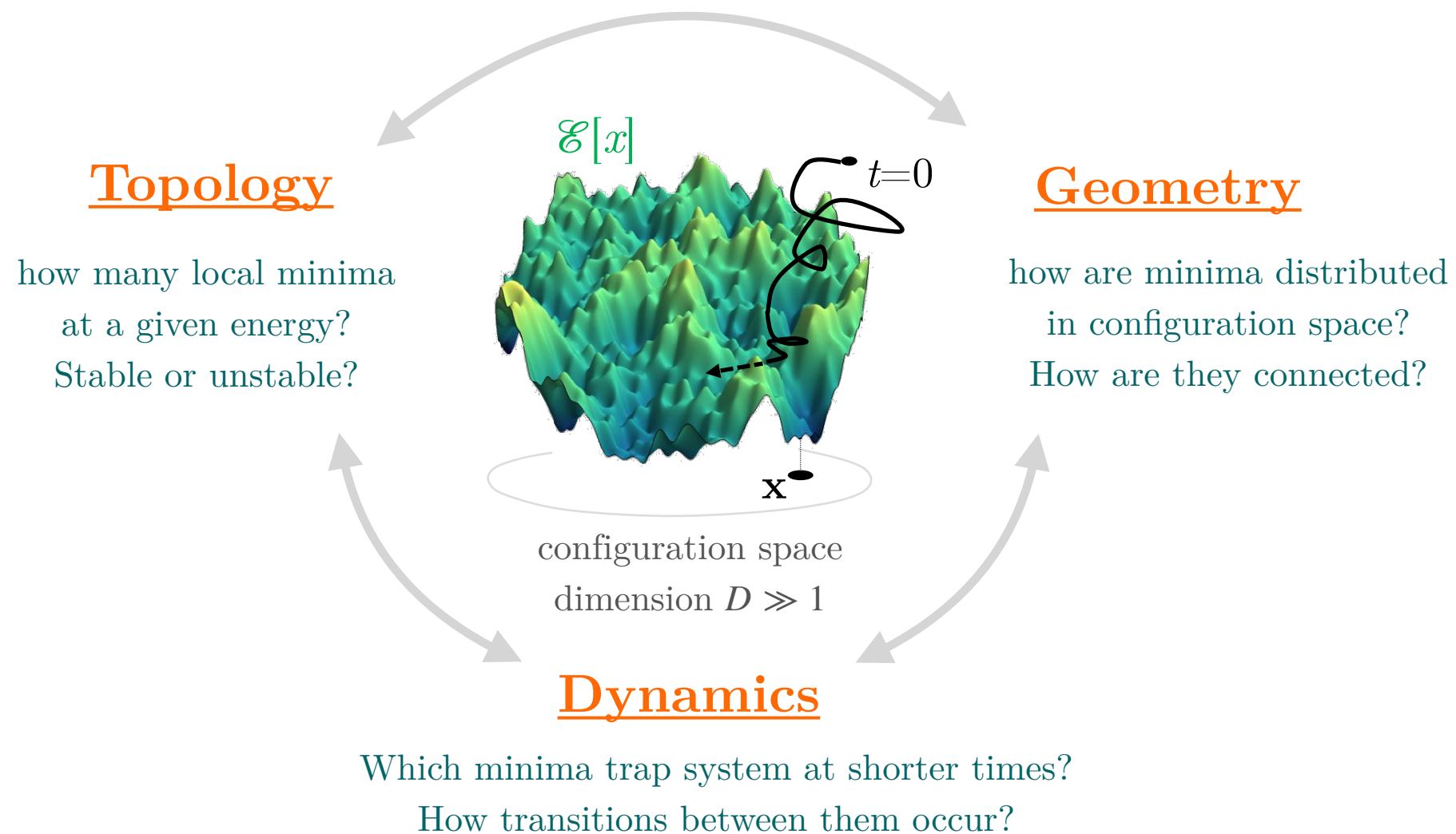
To characterise it from the moments, need to resort to “**Replica Trick**”
widely used in the theory of “glasses”



Nobel prize for physics 2021

In a nutshell

Counting equilibria in high- D manifolds is a ubiquitous problem in complex systems.
Crucial information to understand dynamics or optimization algorithms.



Thank you!

An example: glassy-to-trivial inference transitions

V. Ros et al, Physical Review X 9 (2019)

Problem: denoising of tensors. Recover information on low-rank signal in noisy tensor.

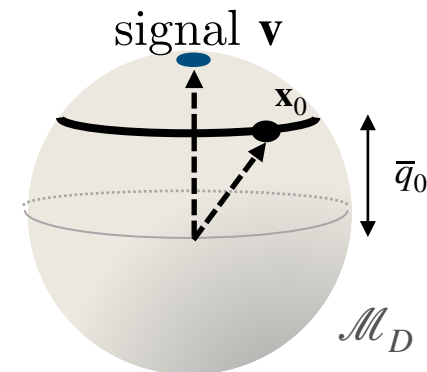
$$W_{i_1 \dots i_p} = a_{i_1 \dots i_p} - r v_{i_1} \dots v_{i_p} \quad r = \text{signal-to-noise ratio}$$

$$a_{i_1 \dots i_p} \text{ random Gaussian, } \langle a_{i_1 \dots i_p}^2 \rangle = \sigma^2 / D$$

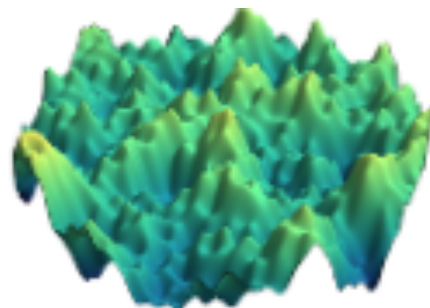
$$v_i \text{ deterministic signal, } \sum_{i=1}^D v_i^2 = 1$$

“Maximum likelihood estimator” $\mathbf{x}_0$ is the ground state of the Gaussian landscape:

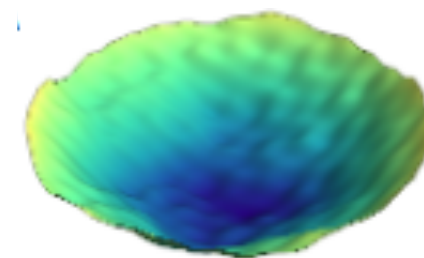
$$\mathcal{E}_{p,r}[\mathbf{x}] = \sum_{i_1 < \dots < i_p} a_{i_1 \dots i_p} x_{i_1} \dots x_{i_p} - r (\mathbf{v} \cdot \mathbf{x})^p$$



many
metastable
minima. All
uninformative



informative GS
hidden by plenty of
uninformative
metastable minima



few minima, all
informative

IMPOSSIBLE

$r_c^{(1)}$

recovery

GLASSY-HARD
(only for $p > 2$)

$r_c^{(2)}$

algorithmic

EASY

r